## Year 6 - Lesson Plan 2 - P.E.

## How can we use problem-solving, resilience, and physical skills to complete a challenging course?

Aim: To develop stamina, agility, and teamwork through an adventure race that combines running, obstacles, and problem-solving tasks.	Key Words:  • Agility, stamina, resilience, co-ordination, problemsolving, navigation, teamwork, strategy.	<ul> <li>Preparation:</li> <li>Cones and markers to set up the course</li> <li>Hoops, hurdles, and balance beams (or benches)</li> <li>Ropes or skipping ropes for "river crossing" challenges</li> <li>Beanbags or balls for throwing targets</li> <li>Clipboards and pencils for problem-solving checkpoints</li> <li>Stopwatches</li> </ul>
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**Prior Learning:** Children should have experience working collaboratively in teams and have practised basic skills such as balancing, climbing, and throwing.

WC / PT	<ul> <li>Warm-up:</li> <li>Begin with a light jog around the playing area, weaving between cones.</li> <li>Add movement variations – lunges, high knees, side shuffles – to warm up different muscles.</li> <li>Finish with a partner challenge: children mirror each other's movements for 30 seconds, switching roles.</li> </ul>	0-5 mins
WC	<ul> <li>Main Teach: Introduce key skills and stations that will be part of the race: <ol> <li>Speed and Stamina Section – short sprints followed by longer runs.</li> <li>Obstacle Navigation – climbing over benches, crawling under hurdles, and balancing on beams.</li> <li>Accuracy Challenges – throwing beanbags into hoops or hitting a target from a distance.</li> <li>Team Problem-Solving – decoding a simple puzzle or collecting pieces of a map from different points.</li> </ol> </li> <li>Explain safety, demonstrate each challenge, and show how teams will transition between stations.</li> </ul>	5-10 mins

1 / S	<ul> <li>Activity:</li> <li>Teams complete the course in a relay format, with each member tackling part of the route.</li> <li>At problem-solving checkpoints, the team must work together before continuing.</li> <li>Points are awarded for completing challenges, showing teamwork, and finishing in good time.</li> <li>Emphasis on co-operation and encouraging each other, not just speed.</li> </ul>	10-30 mins
I	Extension Challenge: Teams redesign one section of the course to make it more challenging, then test it with another team.	30-35 mins
WC	Plenary: Gather the children together to discuss:  • What was the most challenging part of the race and why?  • How did your team work together to solve problems?  • What skills could you improve for next time? Finish with gentle stretches while imagining preparing for the "next expedition."	35-40 mins

WC – Whole Class PT – Partner Talk I – Independent S - Support

Challenge A	<b>Geography Link:</b> Create a simple map of the racecourse, marking key features and using correct symbols.	
Challenge B	<b>Science Link:</b> Investigate which muscles were used in different parts of the race and how exercise affects the body.	