## LKS2 – Lesson Plan 1 – Geography

## How do people move and play around the world?

| Aim: To explore traditional games and movement activities from different countries, while building coordination and teamwork skills. | Key Words:  continent, country, culture, travel, traditional, teamwork, movement, rhythm, balance, global | <ul> <li>Preparation:</li> <li>World map or globe</li> <li>Images or short videos of children playing games in different countries</li> <li>Cones, beanbags, skipping ropes, chalk (for marking outdoor spaces)</li> <li>Country fact cards or flag flashcards</li> </ul> |
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**Prior Learning:** Children should have basic geographical understanding of the world's continents and some key countries. Prior participation in P.E. team games will be helpful.

| WC /<br>PT | Warm-up:  "Fly Around the World" Movement Game Children jog on the spot. When a country or continent is called (e.g. "India!"), they perform a specific movement linked to that region (e.g. "dance your arms like a Bollywood dancer" or "hop across the Sahara like a desert kangaroo"). This builds both map recall and movement.   | 0-5<br>mins  |
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| WC         | <ol> <li>Main Teach:         <ol> <li>Use a globe or map to discuss how children live and move differently around the world.</li> <li>Introduce 3-4 games or physical activities played in other countries. Explain a little about where they're from and how they're played.</li> <li>Emphasise the cultural connection between geography and movement — how environment, terrain, and tradition influence games and activities.</li> </ol> </li> </ol> | 5-10<br>mins |

| 1 /<br>S | <ul> <li>Activity:</li> <li>World Games Rotation Stations</li> <li>Set up 4 mini activity stations based on international traditional games: <ul> <li>Peteca (Brazil): Use a shuttlecock-style object to keep it in the air with hands.</li> <li>Catch the Dragon's Tail (China): A team-based chasing game.</li> <li>Luta de Galo (Portugal): A hopping and balancing challenge with one hand behind your back.</li> <li>Kabbadi (India): A tag-style game with strategy and breath control.</li> </ul> </li> <li>Children rotate around stations in teams, recording which country each game comes from and reflecting on how it was different from UK games.</li> </ul> | 10-30<br>mins |
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| 1        | Extension Challenge: Children choose one country and research (in brief) another game played there. They write and draw instructions to teach others how to play it in a future P.E. lesson.   | 30-35<br>mins |
| wc       | Plenary: Circle-time reflection:  • Which game was the most fun?  • How did different countries inspire different ways of moving and playing?  • Why is it important to learn about sports and play around the world?  | 35-40<br>mins |

WC – Whole Class PT – Partner Talk I – Independent S - Support

| Challenge A | Country Fact Cards  After completing each station in the "World Sports Circuit", children collect a country card (e.g. Brazil, Japan, Kenya) and record:  • The sport played there  • One geographical fact (e.g. continent, flag, famous landmark)  Children then sort their cards by continent or create a mini travel booklet. |  |
|-------------|---|--|
| Challenge B | <b>Design a National Sports Kit</b> Children choose one of the countries from the activity and design a <b>sports kit</b> (e.g. tracksuit, football shirt) using the national colours and symbols. They can label the design and explain their choices.   |  |